# JAIN KOO

Illustrator & Animator

## CONTACT

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## SUMMARY

Multi-talented animator and illustrator that creates 3D and 2D digital animation, bringing characters to life with unique touches.
Responsible for producing quality illustrations based on art directions provided by the client in a timely fashion. Versed in a wide range of animation styles, techniques, and software programs.

## SKILLS

Autodesk Maya
Adobe After Effects
Adobe Animate
Adobe Illustrator
Adobe Photoshop
LottieFiles
Blender
Illustration
Color sense
Project management
Team collaboration
Production communication

## EDUCATION

**Master of Arts, 3D Animation**
Academy of Art University
San Francisco, CA
2020 - 2022.05

**Master of Design Science**
Chiba University Graduate School
Chiba, Japan
2014 - 2016

**Bachelor of Design**
Chiba University
Chiba, Japan
2010 - 2014

## LANGUAGES

Korean - Native
Japanese - Superior

## WORK EXPERIENCE

**Motion Graphic Designer / Character Animator**
Cocone Corporation (Tokyo, Japan) | 2018.08 - 2020.02

- Led the motion design team of 'Hello Sweet Days' project, managing the quality and consistency of animations while preserving the Sanrio characters' identities.
- Created Gacha animations and character animations of the avatar dress-up game, 'Hello Sweet Days,' a social game themed on Sanrio characters.
- Improved animation managing system to collaborate well with designers and developers.
- Managed a large volume of multiple tasks while working under tight deadlines.
- Collaborated closely with product managers, art directors, designers, developers, and QAs to ensure product quality and reduce bugs.

**Illustrator / Animator (Freelance)**
Quest Inc. (Tokyo, Japan) | 2020 - 2021

- Created and developed illustrations while communicating closely with clients about the branding identity.
- Animated vector illustrations and provided them with Lottie files that are light-weighted and scalable for multiple platforms.

**Logo Designer (Freelance)**
Whomor Inc. (Tokyo, Japan) | 2021.12 - 2022.02

- Worked with clients to develop graphic materials and logos for webtoons.
- Adjusted the logos to match the visual of illustrations and the platform's user interface.

**Graphic Designer / UX Designer**
BCG Digital Ventures (Tokyo, Japan) | 2017.06 - 2018.06

- Created logos, brochures, illustrations, infographics, interface designs, and short animations for multiple projects.
- Created and updated numerous graphic materials for presentations in a limited time.

**Tokyo Metropolitan Area Sales Planning Department**
ASAHI SOFT DRINKS CO., LTD. (Tokyo, Japan) | 2016.04 - 2017.05

- Developed a new routine system of visualizing the Tokyo metropolitan area branch office's daily, monthly sales budgets, and profits.
- Managed internal and external events of the company to support the branding of new products.